Sprint Tracking

| **Name:** | **Henno** | | |
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| **Sprint Number** | **Start Date** | **End Date** | **Work hard rating** |
| 8 | 20/9/2021 | 9/11/2021 | ☆☆☆☆☆  (out of 5 stars) |

| **KANBAN board at the start of the sprint** |
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| **Screenshot of the game at the start of the sprint** |
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| **Major Changes and Achievements Described** |
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| I added a level selection screen so that you can start playing any level from the main menu without having to pass all the other levels first. |

| **Brief Description of your testing** |
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| I tried different layouts and button sizes and had to think of a way to make it usable with both the mouse and keyboard (arrow keys). I also took a while to figure out a bug where if you enter a level from the menu and complete it, it always takes you to level 2 rather than the next level in the order. |

| **Link to testing results/tables** |
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| I asked a few friends about the level select button looks and sizes, after a few different models most people agreed on the final result. Button looks include the shape of the buttons eg arrows filled or not etc. I also had people play test the game and fixed small bugs. |

| **KANBAN board at the end of the sprint** |
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| **Screenshot of the game at the end of the sprint** |
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| **Video of the game at the end of the sprint** |
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| [github link to video](https://github.com/hb16174/Robot-Platformer/blob/master/Sprint%20Videos/2021-11-15%2018-20-09.mp4) |

| **Sprint Reflection and summary** |
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| New level select menu with support for both mouse and keyboard (arrow keys) |

| **Notes for next time, future improvements** |
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